

Vocabulary Checkers

Grades 1–12

Prove your vocabulary prowess with a game of checkers!

Before you begin, create your **Vocabulary Checkers** checkerboard by writing a different vocabulary word in each of the shaded squares. Place the vocabulary board and checkers between you and your opponent (you can use pennies and nickels, two different colored dots, or classic check game pieces). The checker pieces will only move on the shaded squares, so each player should set up their pieces on the 12 dark squares in the first three rows closest to him or her.

Take turns moving the checkers one space diagonally. When a player wants to make a move, she or he has to say a sentence using the vocabulary word on the space to which she or he wants to move. A player who does not use the vocabulary word correctly in the sentence does not get to move.

Likewise, if a player wants to “double jump,” she or he must use both vocabulary words in the same sentence. If one of the words is used incorrectly, the move cannot be made at all. All other checkers rules apply!

The first player to remove their opponent’s pieces from the board wins.

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